

Independence War

Autopilot off Esc	CoManD Console Chase View F1	NAV Console Contact View F2	Weapon Console Missile View F3	Engine Console Fixed View F4	Autopilot				Stop F5	Go to / Approach F6	Formate F7	Dock F8	Match Velocity F9	F10	F11	F12	Druck	Rollen	Pause		
WINGMAN CONTROL																					
Cycle Camera ^`	Report Status 1	Join Formation 2	Attack Target 3	Defend Target 4	Join Target 5	Halt 6	Retreat 7	Dock Traget 8	Selection Menu 9	Order Menu 0	? - β -	' + ' =	Select weapon Missile ←		Instant Shield Einfg	Pos1	Last Message Bild ↑	Num	/	*	Speed Decrease -
Full Screen Mode Tab	Last Engaged Quit	Nearest Weapon W	Next Enemy E	Nearest Enemy R	Set Target T	Switch Axis Z Y	Undock U	Fire LDSI I	Options O	Pause P	Ü [*]	Enter	Eject Flare Entf	Ende	Bild ↓	7	Pitch Up 8	9	Speed Increase +
Caps	Forward Thruster A	Lateral Thruster S	D	F	Manual Weapon G	HUD Declutter H	J	Zoom View K	LDS on/off L	Ö ;	Ä ' #	Enter	Enter	to Shields ↑	to Engines ←	Default Settings ↓	to Weapon →	Roll Left 4	5	Roll Right 6	Speed Increase +
Shift	> \ < \	Rear Thruster Y Z	Next Objective X	C	Radar / Contact / TRI	B	Flight Mode N	Switch Contacts M	Next Contact ,	Previous Contact .	Contact as Traget - /	Forward or Track View Shift	Power Control + Cursor Keys Strg	0	Yaw Left 1	Pitch Down 2	Yaw Right 3	0	,	Enter	
Strg		Alt	Fire										AltGr								

deutsches Tastaturlayout / english keyboard layout

Lateral Thruster S	Defiance Special Keys
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CHEATS taken from [dlh.net]

To activate the cheat mode select the pilot roster and choose a slot as normal. You should see the history and missions screen.

The history box must be selected before the cheat will work so click in the history box. Make sure caps lock is off and type *darkgoat*.

If it works you should see the word outcome with a number underneath each completed mission. Some missions lead on to different missions depending on the decisions you make, and the number tells you which outcome was selected.

The cheat mode enables the following cheat keys:

In the player history screen:

[LeftShift][Backspace] Add mission
 [LeftShift][=] Toggle outcome of selected mission
 [LeftShift][0] Make all missions accessible

In the game:

[LeftShift][P] Dump a PCX image file to
 PSG\RESOURCEART\SCREENS
 [LeftShift][M] Dump a continuous stream of PCXs
 (fills up your hard disk very quickly!)
 [LeftShift][8] Jump to vicinity of target
 [LeftShift][9] Match velocity with target
 [LeftShift][0] Explode targeted ship
 [LeftShift][i] Make player invulnerable
 [LeftShift][w] Force mission win
 [LeftShift][g] Show all reachable planets and
 moons as waypoints
 [LeftShift][j] Jump instantly to current lagrange
 point destination

more keyboard layouts:
<http://www.keycardhq.de>